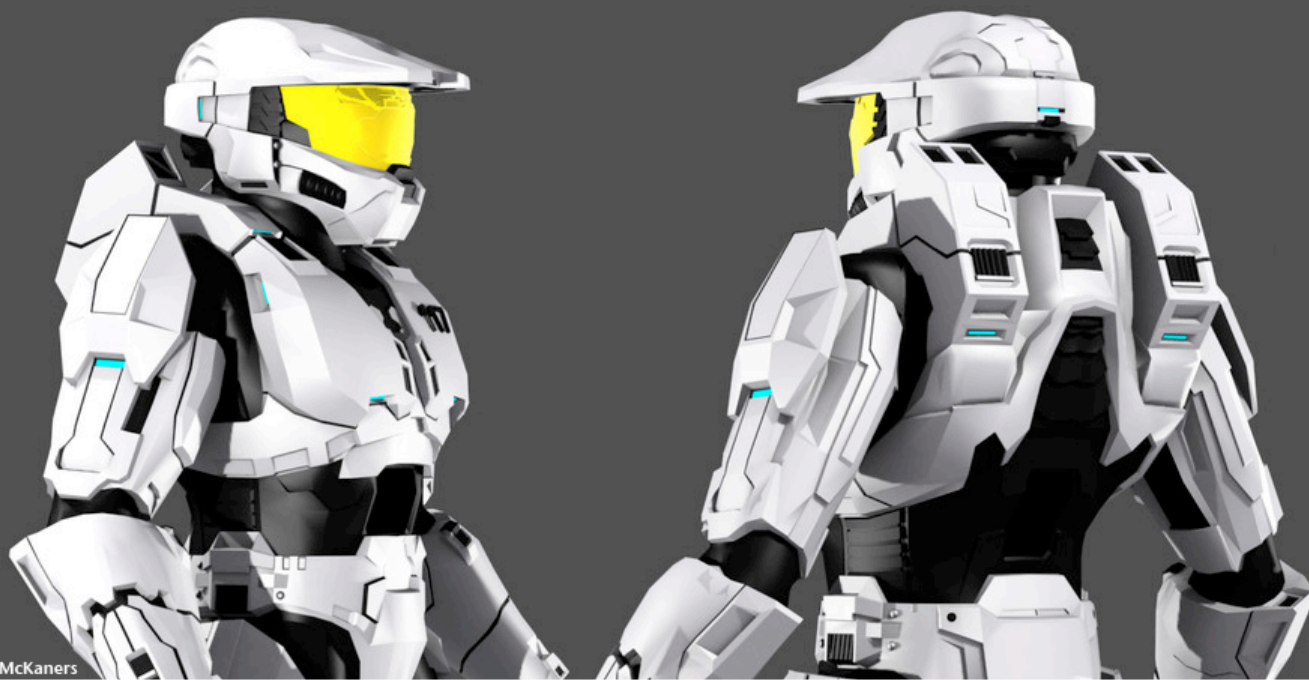




STRIVE 3D

LEADERS IN DIGITAL MEDIA EXCHANGE EDUCATION

SEATTLE - 3D ART OF GAMES



Art by McKaners

THE EXPERIENCE THAT OFFERS ENDLESS OPPORTUNITY

3D GAME ART

- INDUSTRY INSTRUCTION
- HARD SURFACE MODELING
- ORGANIC MODELING
- ANIMATIONS
- TEXTURING
- PIPELINE PRODUCTION

PROGRAMMING

- UNITY PROGRAMING
- JAVA SCRIPTING
- WIN & LOSE CONDITIONS
- ANIMATION CODING
- PARTICLE EFFECTS
- GUI INTERFACE DESIGN

COMPANY TOURS

- VALVE
- HERENTERTAINMENT
- DIGI-PEN
- GRIPTONITE GAMES
- POP-CAP STUDIOS
- MONOLITH (GAME TESTING)



UNIVERSITY OF WASHINGTON SPONSORED

THE PROGRAM

- UNIVERSITY OF WASHINGTON CAMPUS CLASSROOMS
- LEADING EDGE GUEST LECTURES FROM THE INDUSTRY
- COMPANY TOURS (VALUE, BIGFISH, FLOWPLAY AND MORE)
- ALL CITY PASS BUS CARDS FOR UNLIMITED TRANSPORTATION
- ALL INCLUSIVE MEALS
- HOME-STAY LIVING IN SEATTLE
- SEATTLE TOUR (DUCK RIDE, SPACE NEEDLE, EMP AND MORE)
- CLOSING CEREMONY CELEBRATION